

SHELLY CASHMAN SERIES®

Teachers Discovering Computers

**Integrating Technology and
Digital Media in the Classroom
6th Edition**

Chapter 7

Evaluating Educational Technology
and Integration Strategies

Chapter Objectives

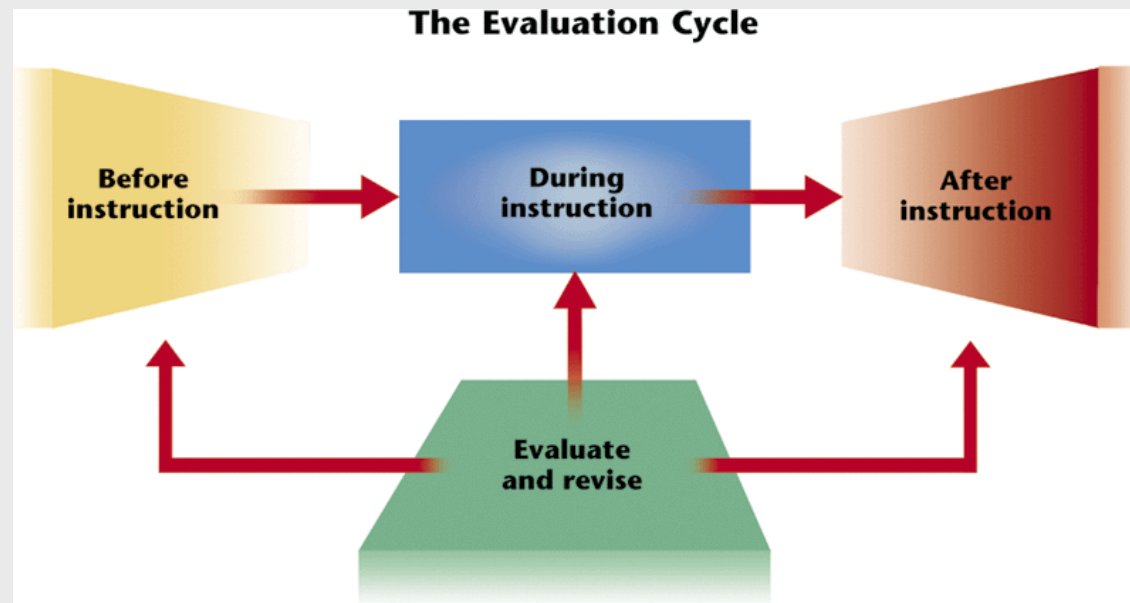
- Identify sources of information for evaluating educational technology and digital media
- Outline the considerations and tools used to evaluate software applications
- Describe and explain the key criteria used to evaluate Web resources
- Describe the tools for evaluating the effectiveness of technology
- Compare and analyze the methods used to evaluate student projects

Chapter Objectives

- Identify different technology integration strategies by classroom layout and design
- Define and describe the value of a curriculum page
- Describe ways to integrate technology into specific curriculum subject areas
- Describe authentic assessment tools for student projects
- Identify and compare possible sources of funding for classroom technology

Evaluating Educational Technology

- Determining if the technology is appropriate and enhances the teaching and learning process
- Evaluate before, during, and after instruction



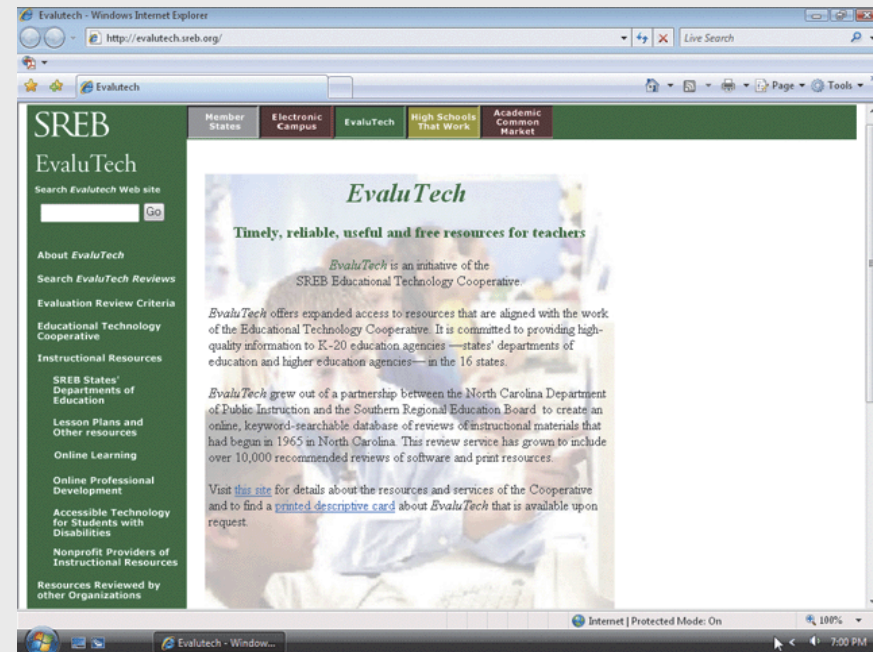
Evaluating Educational Technology

- Sources of Information
 - Numerous resources and technologies to choose from
- School districts and state Departments of Education
 - Lists of recommended software



Evaluating Educational Technology

- Professional educational organizations
 - Local, state, regional, national, and international educational organizations
 - Web sites for organizations



Evaluating Educational Technology

- Catalogs
 - Provide information about products and how to use products
 - Free by calling toll-free numbers or completing an online form
- Colleague Recommendations
 - Discuss issues with other educators
 - Unbiased, first-hand experience

Evaluating Educational Technology

- Published evaluations
 - See company's Web site
 - Educational journals

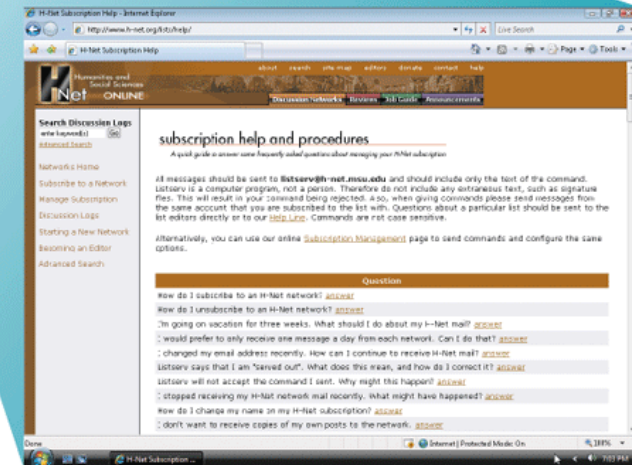
Evaluating Educational Technology

- Conferences
 - National and state organizations
 - Presentations
 - Meet representative from hardware and software companies



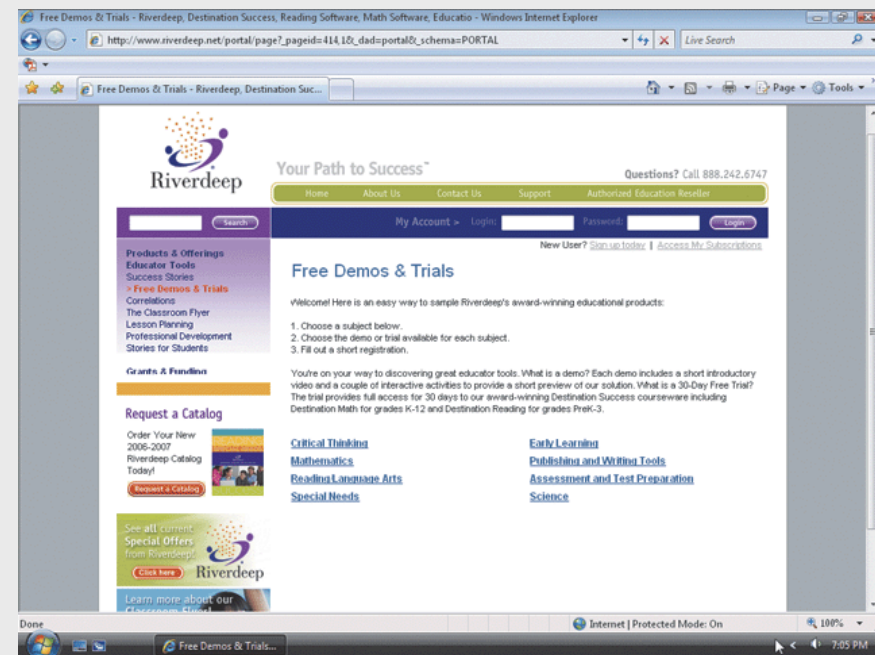
Evaluating Educational Technology

- The Web
 - Mailing lists
 - EDTECH
 - Forums
 - Newsgroups
 - Discussion groups
 - Listservs
 - Wikis
 - Blogs
 - Webinars



Evaluating Educational Technology

- Evaluating Software Applications
 - Free trial versions
 - Software evaluation rubrics
 - Detailed assessment tool



Rubric



Software Evaluation Rubric

Application Title: _____ Subject Area: _____
 Version: _____ Producer/Publisher: _____
 Date Published: _____
 Curriculum Standard(s): _____
 Learning Objective(s): _____
 Technology Standard(s): _____
 Prerequisite Skills: _____

Configuration

Hardware/System Requirements: _____
 Type of Drive Required: DVD _____ CD _____ Network _____
 Hard Disk Space Required: _____ Memory Required: _____
 Program Categories: (Check all that apply)
 Presentation Drill and Practice Educational Game
 Authoring Simulation ILS
 Problem Solving Tutorial Distance Learning
 Other: _____
 Skill/Ability/Grade Levels: _____

Use the following system to rate the software

1=Strongly disagree; 2=Disagree; 3=Agree; 4=Strongly agree; NA=Not applicable

Content

1. The content is accurate and factual.	1	2	3	4	NA
2. The content is educationally appropriate.	1	2	3	4	NA
3. The content is free of errors.	1	2	3	4	NA
4. The content meets your learning goals and objectives.	1	2	3	4	NA
5. The content is age appropriate.	1	2	3	4	NA
6. The content is free of stereotypes and cultural bias.	1	2	3	4	NA
7. The content meets district and state standards.	1	2	3	4	NA

Comments: _____

Documentation and Support

1. The teacher/instructor manual is clear and thorough.	1	2	3	4	NA
2. The software has an 800/888 support number.	1	2	3	4	NA
3. Online technical support is available.	1	2	3	4	NA
4. Help and tutorials are clear and easy to use.	1	2	3	4	NA

Comments: _____

Rubric

Software Evaluation Rubric

1=Strongly disagree; 2=Disagree; 3=Agree; 4=Strongly agree; NA=Not applicable

Ability Levels

The user level can be set by the teacher.	1	2	3	4	NA
The user level automatically advances.	1	2	3	4	NA
The software covers a variety of ability/skill levels.	1	2	3	4	NA

Comments: _____

Assessment

Software has built-in assessment and reporting tools.	1	2	3	4	NA
Assessment methods are appropriate and suited to learning objectives.	1	2	3	4	NA
Software documents and records student progress.	1	2	3	4	NA
Teachers easily can assess students' progress by evaluating progress reports.	1	2	3	4	NA

Comments: _____

Technical Quality

Animation and graphics are used well.	1	2	3	4	NA
Audio (voice input/output) is used well.	1	2	3	4	NA
Feedback and prompts are appropriate.	1	2	3	4	NA
The application allows branching.	1	2	3	4	NA

Comments: _____

Ease of Use

Directions are clear.	1	2	3	4	NA
Students can exit the program at any time.	1	2	3	4	NA
Students can restart the program where they stopped.	1	2	3	4	NA
The software is reliable and free of disruption by system errors.	1	2	3	4	NA

Comments: _____

Recommendation

Purchase Immediately Do Not Purchase

Comments: _____

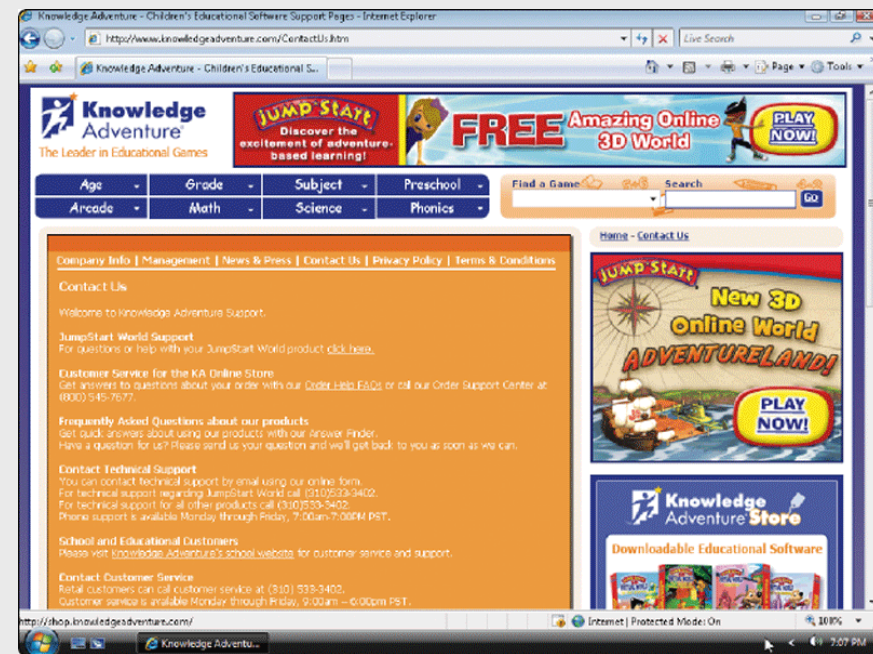
Evaluator: _____ Date: _____

Evaluating Educational Technology

- Evaluating Software Applications
 - Content
 - Is the software valid?
 - Relate content to school's and state's specific curriculum standards and related benchmarks

Evaluating Educational Technology

- Evaluating Software Applications
 - Documentation and technical support
 - Documentation
 - Printed or online information
 - Technical support
 - Telephone or Web support



Evaluating Educational Technology

- Evaluating Software Applications
 - Ability levels and assessment
 - Can software be used with various ability and academic levels?
 - Can software adjust the academic level and students move through the skills

Evaluating Educational Technology

- Evaluating Software Applications
 - Technical quality and ease of use
 - Technical quality
 - How well the software presents itself and how well it works
 - Ease of use
 - User friendliness
 - Student opinion is important in these criteria

Evaluating Educational Technology

- Evaluating Web Resources
 - Authority
 - Is the author clearly identified?
 - Examine the credentials of the author or organization of the Web site
 - Has the author or organization listed experience, position, education, or other credentials?

Internet Explorer browser window showing the PBS KIDS Raising Readers website. The address bar displays <http://pbskids.org/read/about/>. The page features a blue header with the text "Ready To Learn" and "En Español", along with cartoon characters. The main content area includes a navigation menu on the left, a central video player, and a list of activities on the right.

Ready To Learn En Español

raising readers

Play Island | Log Out

Home

- PBS KIDS Island for Parents & Teachers
- Stories & Activities
- Parent & Caregiver Resources
- Teacher Resources
- Research
- About PBS KIDS Raising Readers

About PBS KIDS Raising Readers

Stories and Drawings 00:00
Help get your child ready to read by asking about drawings.

Making Lists 00:00
Practice letters and words by doing grocery lists together.

Rhyme Time 00:00
Play rhyming games in the store to make anytime learning time.

Exploring Reading Online 00:00
Play games that bring reading to life with PBS KIDS Island.

NEWS: RESEARCH PROVES SUPER WHY! HELPS CHILDREN LEARN TO READ

THE READY TO LEARN INITIATIVE

Kids love to learn. PBS KIDS Raising Readers is a national literacy campaign, and part of the Ready To Learn Initiative, focused on

Done | Internet | Protected Mode: On | 100% | 7:07 PM

Evaluating Educational Technology

- Evaluating Web Resources
 - Affiliation
 - Who is the Web site associated with?
 - Examine the URL and domain name



Evaluating Educational Technology

- Evaluating Web Resources
 - Purpose and Objectivity
 - Is the content provided as a service?
 - Is the content unbiased?

Evaluating Educational Technology

- Evaluating Web Resources
 - Content and Learning Process
 - Is the content valid and appropriate?
 - Does the information relate to your needs?
 - What topics are covered?
 - For what level is the information written?
 - Do the links within the site add value?

Evaluating Educational Technology

- Evaluating Web Resources
 - Audience and currency
 - Is the content suitable for your students?
 - Is the content up to date and timely?

Evaluating Educational Technology

- Evaluating Web Resources
 - Design
 - Web effectiveness
 - Web Evaluation Rubric

Evaluating Educational Technology

- Evaluating Web Resources
 - Design
 - Student Web Site Evaluation Form

Evaluating Educational Technology

Rubric



Student Web Site Evaluation Rubric

Student team members: _____

DESIGN

Users can move easily from page to page.



Use of graphics (pictures and color) is good.



CONTENT

Information is useful.



Content is as good or better than that of similar sites.



TECHNICAL ELEMENTS

Pages load quickly (within 15 seconds).



All links work.



CREDIBILITY

Contact person is stated with his or her e-mail address.



The name of the host school or organization is given.



Date this site was last updated is provided.



page 1 of 1

Rubric



Web Site Evaluation Rubric

Title of Web Site: _____

Curriculum Area: _____

URL: _____

Learning Objectives Supported by this Site: _____

	Level 1	Level 2	Level 3	Level 4	Level
Authority	No author is listed and no e-mail contact is provided.	No author is listed but an e-mail contact is provided.	An author is listed with no credentials and you cannot tell if the author is the creator of the material.	An author is listed with appropriate credentials and is the creator of the material.	
Affiliation	It is unclear which institution supports this information.	A commercial Internet provider supports the site, but it is unclear if the author has any connection with a larger institution.	The site is supported by a larger institution, but some bias is apparent in the information from the institution.	The site is supported by a reputable institution without bias in the information.	
Purpose	The purpose is unclear or cannot be determined.	The Web site has more than one purpose but meets only a few of my objectives.	The purpose is somewhat clear and meets most of my objectives.	The purpose of the Web site is clear and meets my objectives.	
Objectivity	The Web page is a virtual soapbox.	The Web site contains some bias and a great deal of advertising.	The Web site contains minimal bias and some advertising.	The Web site is free of bias and contains little advertising.	
Content	The information on the Web site does not relate to my objectives.	The information relates to my objectives, but many of the links do not work.	The information relates to my objectives, links work, but the site is not well organized.	The information relates to my objectives, the links work, and the site is well organized.	
Learning Process	The information will not challenge learners to think, reflect, discuss, compare, or classify.	The information will not challenge learners to think but does provide interesting facts for resource information.	The information at this Web site will provide some challenges for the learner to think but does not relate to my objectives.	The information challenges learners to use higher-order thinking skills, effectively engages the learner, and meets my learning objectives.	
Audience	The Web pages are not appropriate for my audience.	The Web pages are written above the level of my audience, but some of the information is useful.	The Web pages are written at an appropriate level for my audience and some of the information is useful.	The Web pages are written at an appropriate level and the information is suitable for my classroom.	
Currency	Information on the site has not been revised in the last 18 months, or no date can be located.	Information on the site has not been updated in the last year, but the information still is of good quality.	Information has been updated in the last six months and seems to reflect currency.	Information has been updated in the last three months and is accurate.	
Design	The Web site design is inappropriate for my audience.	The Web site loads slowly and the general appearance is poor.	The Web site loads well, but the site is not easy to navigate.	The Web site loads well, is easy to navigate, visually pleasing, and easy to read.	
				Total	

page 1 of 1

Evaluating the Effectiveness of Technology Integration

- Assessment Tools for Evaluating the Effectiveness of Technology Integration
 - Measure student performance
 - Reliable assessment
 - Traditional assessment
 - Testing

Evaluating the Effectiveness of Technology Integration

- Assessment Tools for Evaluating the Effectiveness of Technology Integration
 - Alternative assessment
 - Authentic assessment (performance based assessment)
 - Project-based assessment
 - Portfolio assessment
 - Checklist
 - Rating scale
 - Rubric

Evaluating the Effectiveness of Technology Integration

- Tools for Evaluating the Effectiveness of Technology Integration
 - Teacher observation
 - Observe motivation
 - Observe how long students work on an objective

Evaluating the Effectiveness of Technology Integration

- Evaluating Technology-Based Student Projects
 - Integrated learning systems (ILS)
 - Automatically track student progress
 - Assessment rubric

Rubric



Student/Group Project Evaluation Rubric

Team Leader: _____

Team Member(s): _____

Project Title: _____

	Beginning	Developing	Accomplished	Exemplary
Development Process				
Student(s) used quality reference materials and timely Web sites in gathering information.	0 1 2	3 4 5	6 7 8	9 10
Student(s) completed project outline/storyboard.	0 1 2	3 4 5	6 7 8	9 10
Student(s) obtained permission to use copyrighted materials.	0 1 2	3 4 5	6 7 8	9 10
Content				
Understanding of topic is evident.	0 1 2	3 4 5	6 7 8	9 10
Information is presented in a clear manner.	0 1 2	3 4 5	6 7 8	9 10
Information is appropriate and accurate.	0 1 2	3 4 5	6 7 8	9 10
Content shows understanding of the learning objectives.	0 1 2	3 4 5	6 7 8	9 10
Student(s) used higher-order thinking skills when analyzing and synthesizing information.	0 1 2	3 4 5	6 7 8	9 10
Important ideas related to topic are included and an understanding of important relationships is evident.	0 1 2	3 4 5	6 7 8	9 10
Includes properly cited sources.	0 1 2	3 4 5	6 7 8	9 10
Design and Integration of Technology				
The content is presented in a logical, interesting sequence.	0 1 2	3 4 5	6 7 8	9 10
Video, 3D, and all enhancements are used appropriately.	0 1 2	3 4 5	6 7 8	9 10
Colors, images, animation, and sound enrich the content.	0 1 2	3 4 5	6 7 8	9 10
The project works and is technically sound.	0 1 2	3 4 5	6 7 8	9 10
Text is easy to read and students have followed rules of good screen design.	0 1 2	3 4 5	6 7 8	9 10
Accurate spelling and grammar are used throughout.	0 1 2	3 4 5	6 7 8	9 10
Presentation				
The student(s) maintains eye contact with class.	0 1 2	3 4 5	6 7 8	9 10
The student(s) speaks clearly and is easily heard.	0 1 2	3 4 5	6 7 8	9 10
The presentation is an appropriate length.	0 1 2	3 4 5	6 7 8	9 10
Technology is used well while presenting.	0 1 2	3 4 5	6 7 8	9 10

Total Possible 200 Total _____

Evaluating the Effectiveness of Technology Integration

- Evaluating Technology-Based Student Projects
 - Evaluating content
 - Based on your standards and benchmarks
 - Review punctuation, grammar, spelling, coverage of material, presentation of the material in a logical order, and specific information about the author

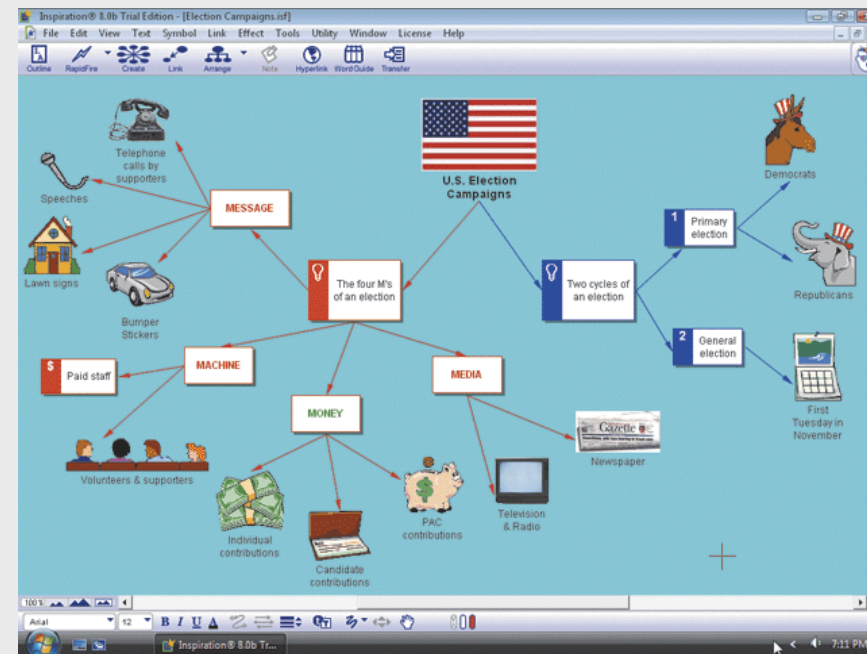
Evaluating the Effectiveness of Technology Integration

- Evaluating Technology-Based Student Projects
 - Evaluating planning
 - How do you want your students to plan?
 - What tools will the students use?
 - Software tools (Inspiration)
 - Visual learning techniques



Evaluating the Effectiveness of Technology Integration

- Evaluating Technology-Based Student Projects
 - Evaluating planning
 - Flowcharts
 - Concept map or story web
 - Storyboard



Evaluating the Effectiveness of Technology Integration

- Evaluating Technology-Based Student Projects
 - Evaluating creativity
 - Evaluate originality, imaginative and innovative approach, and artistic abilities
 - Color, clip art, and artwork should strengthen content

Evaluating the Effectiveness of Technology Integration

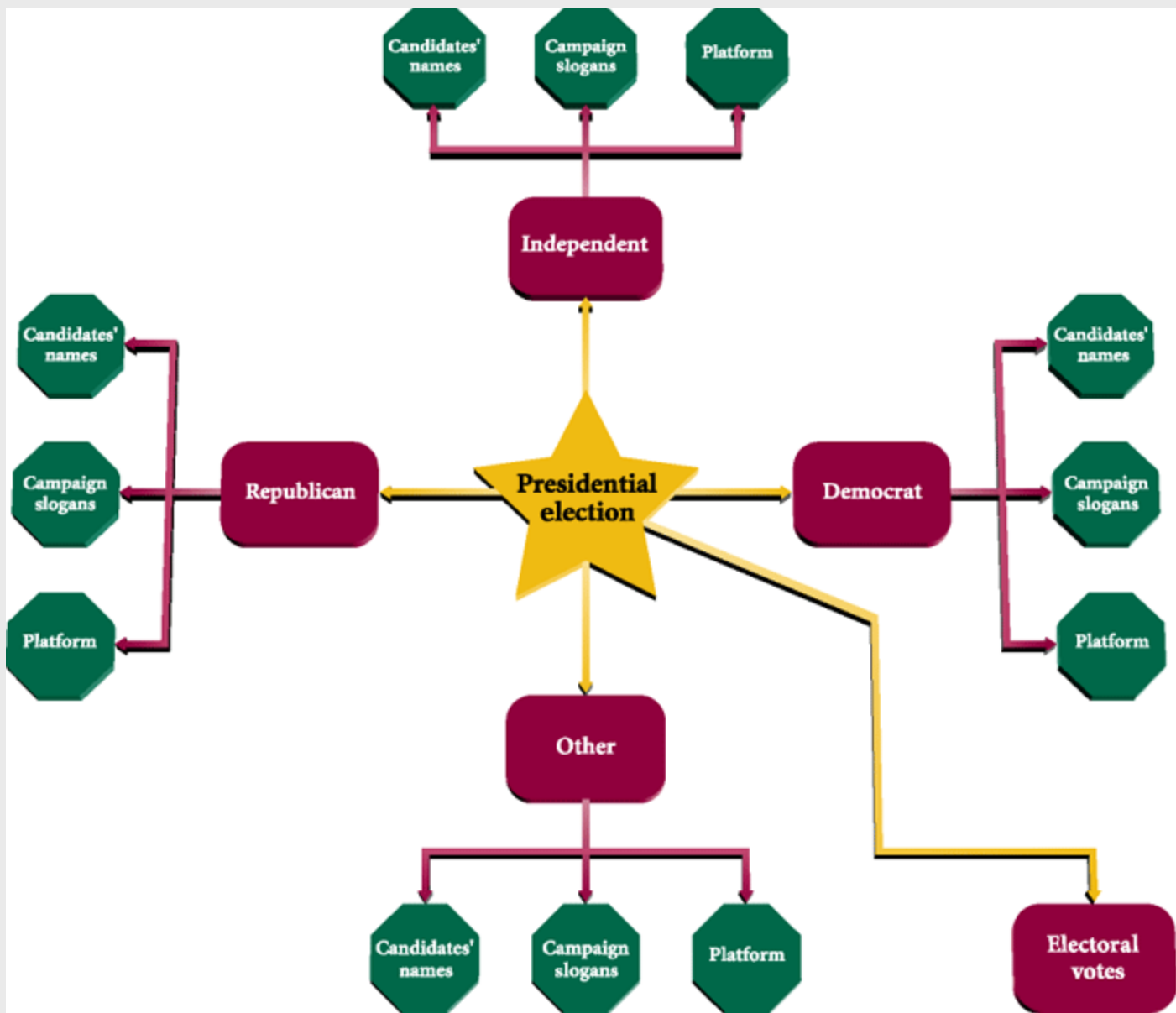
- Putting it All Together - Evaluating Technology Integration
 - Ms. Vicki Osborne's classroom
 - One computer and 26 students
 - Block schedule

Evaluating the Effectiveness of Technology Integration

- Putting it All Together - Evaluating Technology Integration
 - Ms. Vicki Osborne's goals for the lesson
 - Students work in groups
 - Use reference materials and Web resources
 - Identify three major campaign issues
 - Provide personal facts about the candidate
 - Create a group digital media presentation
 - Use correct grammar, spelling, and punctuation

Evaluating the Effectiveness of Technology Integration

- Putting it All Together - Evaluating Technology Integration
 - Ms. Vicki Osborne's lesson
 - Brainstorm to develop a concept map



Evaluating the Effectiveness of Technology Integration

- Putting it All Together - Evaluating Technology Integration
 - Ms. Vicki Osborne's lesson
 - Evaluation rubric
 - Flowchart or storyboard
 - Work in groups in 40-minute blocks
 - Each group presents their project in the media center



Integration Strategies

- Teachers must become facilitators of learning
- Use technology to enhance learning environment
- Put technology at point of instruction
- Many mixtures of technology



Integration Strategies

- One-Computer Classroom
 - Use the computer for classroom presentations and demonstrations
 - Introduce new concepts
 - Students use to present assignments, projects, and research activities to the entire class
 - Maintain class records, create presentations and projects, do research, and communicate with other teachers

Integration Strategies

- One-Computer Classroom
 - Internet access
 - Educational application software
 - Enhance lectures and presentations
 - Use the computer as a teaching assistant
 - Foster group and cooperative learning
 - Write an ongoing story
 - Create a class blog
 - Start a class newsletter



Integration Strategies

- One-Computer Classroom
 - Maintain a student database
 - Teacher productivity tool
 - Optimize computer lab time
 - New emerging technologies

Integration Strategies

- Multicomputer Classroom
 - Multiple learning centers
 - Integrate other technologies
 - Miss Julie Davis' classroom
 - Digital camera
 - Web research centers
 - Develop presentations
 - Microsoft Publisher



Integration Strategies

- Computer Labs
 - All students have hands-on experience
 - Often used to teach technology skills or subject-specific skills
 - Integrate computer-related skills into subject-directed curriculum areas
 - Example: Web scavenger hunt

Exercise

Roller Coaster Scavenger Hunt



www.learner.org/exhibits/parkphysics

1. Do roller coasters have engines? _____
2. What drives a roller coaster? _____
3. What is the difference between running wheels and friction wheels? _____

4. How do roller coasters stop? _____
5. What is centripetal force? _____
6. What is gravitational force? _____
7. Name and explain three physics terms that relate to roller coasters. _____

the questions that follow.

8. What hill height did you choose? Why? _____
9. What hill shape did you choose? Why? _____
10. Which exit path did you choose? Why? _____
11. What did you choose for the height of your second hill? Why? _____

12. What type of loop did you add? Why? _____
13. Did your roller coaster design succeed or fail? Why? _____

On the back of this paper, list four additional facts that you learned.

Good Luck!

Curriculum Integration Activities

- Curriculum Pages
 - Strategy for implementing the Internet into the classroom
 - Teacher created document that contains hyperlinks to teacher-selected-and-evaluated sites that are content and age appropriate

Revolutionary War Links



Revolutionary War

This site contains information on the Revolutionary War. Included are causes of the war, famous quotes, and many related pictures.

The History Place-Conflict and Revolution 1775-1778

Many of the most significant events of the entire war occurred during this time period.

Virtual Marching Tour of the American Revolutionary War

This site gives accounts of the major battles of this war. The account is sure to make this site a favorite of yours.

Liberty: The American Revolution

This PBS-produced site chronicles the entire American Revolutionary War, America's successes and setbacks here.

The American Revolution: A Turning Point in History

For a comprehensive look at the American Revolution, visit this site. It is used in the accounts of the causes and outcome of the war.

[a]

Land Biomes and Water Ecosystems

You are an environmentalist who was just hired by the local museum to design a new feature exhibit. Your job is to design a three-dimensional model of a biome to display in the museum. Select one of the biomes listed below.

Tropical Rainforest
Desert
Savanna
Tundra

Saline Wetland
Freshwater Ecosystem
Estuary
Lagoon

Focus Question



How do living things interact with their environment?

Web Resources



Ecology Lessons

Use this Web site to explore the Earth's many different environments and learn about the varying temperature, moisture, light, and many other factors. This site will help you explore the habitats, climate, flora, and complex communities of interdependent organisms that live in your selected biomes.

The World's Biomes

This Web page will take you on a journey into the major biomes. You will be able to explore the climate, physical features, and various plant and animal life of the land biomes and water ecosystems.

Biomes

Are you curious as to why there are many different kinds of plants and animals on the Earth, but only certain kinds are native to your portion of the planet? Well, this Web site will give you the inside scoop on the plant and animal life that are found in biomes of the world.

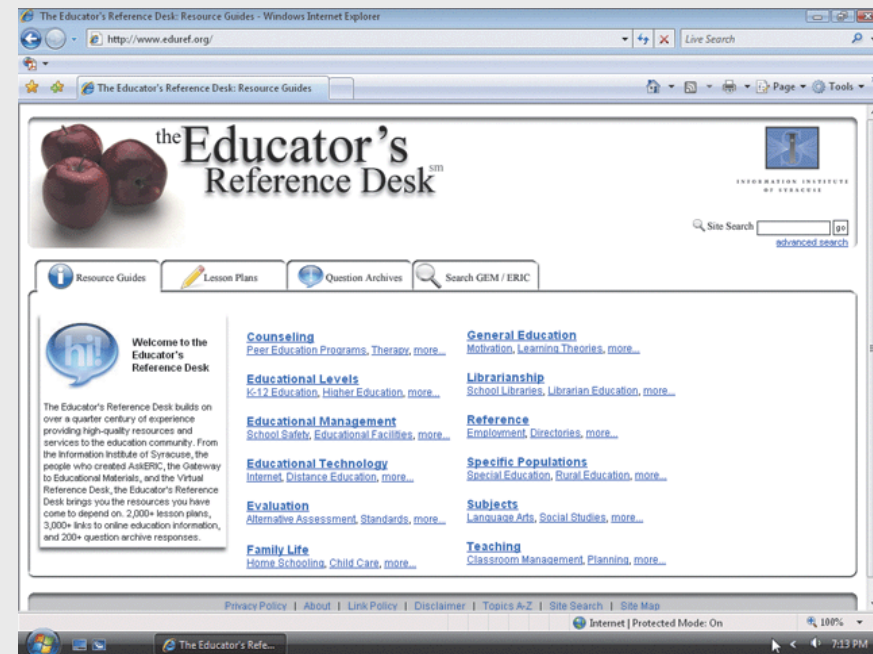


Week	Date Range	Assignment
Week 1	Mon. 10	<ol style="list-style-type: none"> 1. Choose a biome or ecosystem to research. 2. List specific examples of plants and animals that live in your chosen biome. (A minimum of 5 plants and 5 animals.) 3. Describe the climate, physical features, and location of your chosen biome.
Week 2	Mon. 20	<ol style="list-style-type: none"> 1. Do what assignments make each of the plants and animals that you listed during week 1 (one for the environment)? 2. Name some other animals and plants that do not live in your environment and explain why it is impossible for them to survive there. (A minimum of 2 animals and 2 plants.)
Week 3	Mon. 30	<ol style="list-style-type: none"> 1. Identify three different food chains that exist within your biome. <ol style="list-style-type: none"> a. Each food chain should have a minimum of four organisms per chain. b. Each food chain should have a minimum of three trophic levels. 2. Use the information from your research to create a model of your chosen biome.

[b]

Curriculum Integration Activities

- Creating Lesson and Project Plans
 - Must integrate technology into lesson plans and activities
 - Educator's Reference Desk
 - Lesson plans and activities can be found on the Web



Curriculum Integration Activities

- Creating Lesson Plans
 - Language arts integration
 - Reading, writing, listening, viewing, speaking, and literature
 - *Extra! Extra! Know All About It.*

Curriculum Integration Activities

- Creating Lesson Plans
 - Social studies integration
 - History, geography, civics, and economics
 - *What Wonderful Webs We Weave*

Curriculum Integration Activities

- Creating Lesson Plans
 - Mathematics integration
 - Basic number concepts, measurements, geometry, algebra, calculus, and data analysis
 - *The Business of Professional Sports*

Curriculum Integration Activities

- Creating Lesson Plans
 - Science integration
 - Physical sciences, earth and space sciences, and life sciences
 - *Let's Think as a Scientist*

Curriculum Integration Activities

- Creating Lesson Plans
 - Physical education and health integration
 - Basic health and physical education literacy
 - *Eating Healthy!*

Curriculum Integration Activities

- Creating Lesson Plans
 - Arts integration
 - Visual and performing arts including drawing, painting, dance, music, and theater
 - *The Theory of Color*

Curriculum Integration Activities

- Creating Lesson Plans
 - Exceptional education integration
 - All curriculum areas with adaptations made for students with special characteristics or special needs
 - *Rain Forests Are in Trouble*

Curriculum Integration Activities

- Creating Lesson Plans
 - Interdisciplinary Integration
 - Includes two or more academic disciplines or curriculum areas to form a cross-discipline or subject-integrated lesson
 - *Natural Disasters Occur Everywhere*

Finding Funds to Support Classroom Technology Integration

- Many school districts do not have sufficient funding for technology
- If school cannot provide funds, turn to the public, industry, and the government

Finding Funds to Support Classroom Technology Integration

- Fund-raising Drives and Contests
 - Partner with local businesses
 - Small amounts of money can go a long way
 - Enter contests to win equipment
 - Involve parents and community
 - Showcase students' use of technology
 - Volunteers

Finding Funds to Support Classroom Technology Integration

- Grants
 - Funds provided by a funding source that transfers money, equipment, or services to the grantee
 - Grantee is the teacher, school, or organization
 - Sources: Department of Education, federal sources, foundations, and corporations

Finding Funds to Support Classroom Technology Integration

- Grants
 - Request for proposal (RFP)
 - Grant proposal
 - Look for opportunities on the Web



Chapter Summary

- Identify sources of information for evaluating educational technology and digital media
- Outline the considerations and tools used to evaluate software applications
- Describe and explain the key criteria used to evaluate Web resources
- Describe the tools for evaluating the effectiveness of technology
- Compare and analyze the methods used to evaluate student projects

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- Identify different technology integration strategies by classroom layout and design
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- Identify and compare possible sources of funding for classroom technology

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